

Amendments to the Claims:

This listing of claims, will replace all prior versions, and listing, of claims in the application:

Listing of Claims:

1. (currently amended) A computer system for allowing at least two client processes to access data through a server process, said server process comprising an application managing said data and an engine, wherein

the engine is adapted to receive requests in a first language from one of client processes and issuing responses in the first language to said one of client processes, and

the engine is adapted to communicate with the application in a second language distinct from the first language, the second language being an object-oriented language, with objects having properties and associated with events; and

the application is adapted to instantiate objects, to evaluate properties of instantiated objects based on data and to react to events, in response to said engine communicating with said application; and wherein

the engine is adapted to issue responses in the first language to said one of client processes according to the objects instantiated by the application and to their properties; and

the engine is adapted to provide updated properties of said objects and events to the application in the second language according to requests received in the first language from said one of client processes.

2. (original) The system of claim 1, wherein:

the engine is further adapted to receive requests in the first language from another client process and issue responses in the first language to said another client process;

the engine is adapted to issue responses in the first language to said another client process according to the objects instantiated by the application and to their properties; and

the engine is adapted to provide updated properties and events to the application in the second language according to requests received in the first language from said another client process.

3. (original) The system of claim 2, wherein a client process communicates with the engine of the server process through an application process, said application process comprising:

a second engine adapted to communicate with the client process;

a second application adapted to communicate with the second engine; and

a client interface adapted to communicate with the engine in the first language and adapted to communicate with the second application and / or with the second engine.

4. (original) The system of claim 1, wherein

the engine is further adapted to receive requests in a third language from another client process and issue responses in the third language to said another client process, the third language being different from the first language and distinct from the second language;

the engine is adapted to issue responses in the third language to said another client process according to the objects instantiated by the application and to their properties; and

the engine is adapted to provide updated properties and events to the application in the second language according to requests received in the third language from said another client process.

5. (original) The system of claim 4, wherein the engine is provided with a first renderer for communicating with said client process in said first language and with a second renderer for communicating with said another client process in said third language.

6. (original) The system of claim 4, wherein a client process communicates with the engine of the server process through an application process, said application process comprising:

a second engine adapted to communicate with the client process;

a second application adapted to communicate with the second engine; and

a client interface adapted to communicate with the engine in the first language and adapted to communicate with the second application and / or with the second engine.

7. (original) The system of claim 2, wherein

the engine is further adapted to receive requests in a third language from another client process and issue responses in the third language to said another client process, the third language being different from the first language and distinct from the second language;

the engine is adapted to issue responses in the third language to said another client process according to the objects instantiated by the application and to their properties;

the engine is adapted to provide updated properties and events to the application in the second language according to requests received in the third language from said another client process.

8. (original) The system of claim 7, wherein the engine is provided with a first renderer for communicating with said client process in said first language and with a second renderer for communicating with said another client process in said third language.

9. (original) The system of claim 7, wherein a client process communicates with the engine of the server process through an application process, said application process comprising:

a second engine adapted to communicate with the client process;

a second application adapted to communicate with the second engine; and

a client interface adapted to communicate with the engine in the first language and also adapted to communicate with the second application and or with the second engine.

10. (original) The system of claim 1, wherein a client process communicates with the engine of the server process through an application process, said application process comprising :

a second engine adapted to communicate with the client process;

a second application adapted to communicate with the second engine; and

a client interface adapted to communicate with the engine in the first language and adapted to communicate with the second application and / or with the second engine.

11. (original) The system of claim 1, wherein the first language includes html.
12. (canceled).
13. (canceled).
14. (new) The system of claim 1, wherein the application is a computer-aided design application.